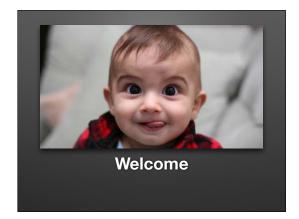
The "Non-Technician's"
Guide To Building
World Class Software Products

Alliance Software



Welcome

Learning

Meeting People

• Food

Feedback

• Toilets

Authority Content

• Breaks

Saward Dawson

• Filming

• Relax

Goals

- 3 Important Learnings
- 2 Immediate Actions
- 1 Developer Conversation
- Meet Someone New
- Enjoy Yourself

Agenda

- Market Validation
- Planning Software Projects
- IP, Testing, Security, Scalability
- Technology Options & Pricing
- Finding Developers

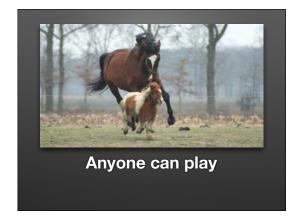
Agenda

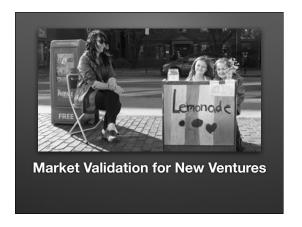
- Execution Excellence Running Software Projects
- VC Funding
- Case Study

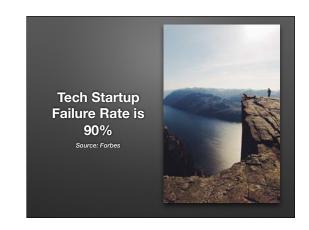
Slides

• www.alliancesoftware.com.au/ workshop









Why Do Startups Fail?

- (3rd Place) Wrong team 23%
- (2nd Place) Ran out of money 29%
- (1st Place) Building something the market doesn't want 42%





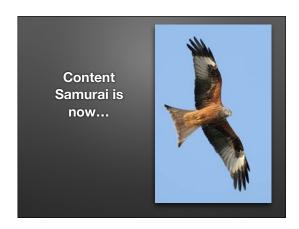


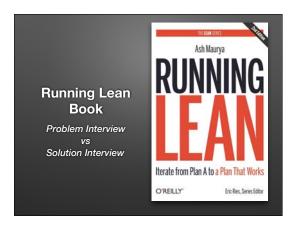
Changes In Thinking

- We're going to be wrong
- Fastest learning loops possible
- Problems before Solutions
- Value of Minimum Viable Products (MVP)

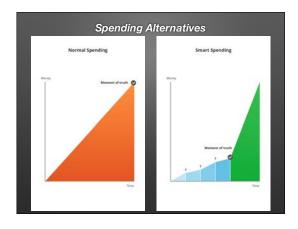
Changes Action

- Lots of interviews
- Ugly, hand drawn wireframes
- Shipped Embarrassingly Low Featured Software





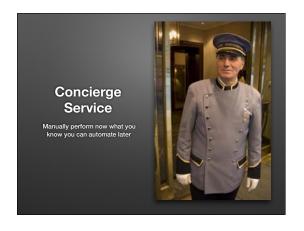


















Two great questions

What's the biggest

assumption being made?

Big Assumptions

- Will people buy it (at all)?
- Can I effectively reach my market?
- Will my customers staff use it?
- Can we do this hard technical thing?

Two great questions

What's the fastest & cheapest way to test the biggest assumption?

End Session